

Steck Park & Weiser Sand Dunes (day rides)

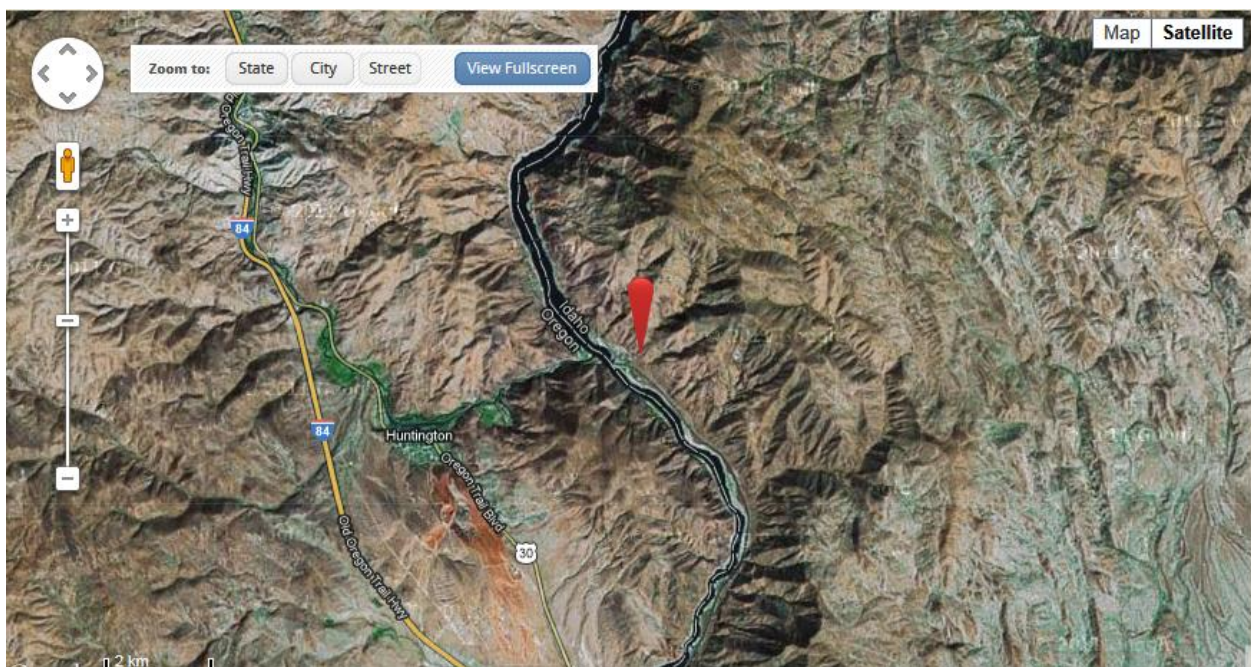
Steck Park offers access to Brownlee Reservoir along the Snake River from the Idaho side of Hell's Canyon. The park is at the southern end of the 56-mile-long reservoir, not far from the town of Weiser. Brownlee is among Idaho's most heavily fished waters, and each year, some 10,000 visitors use the site to enjoy boating and prime catfish, crappie and smallmouth bass fishing - considered the best in Idaho and Oregon.

http://www.blm.gov/id/st/en/fo/four_rivers/recreation_sites_/steck_park.html

Directions

Driving

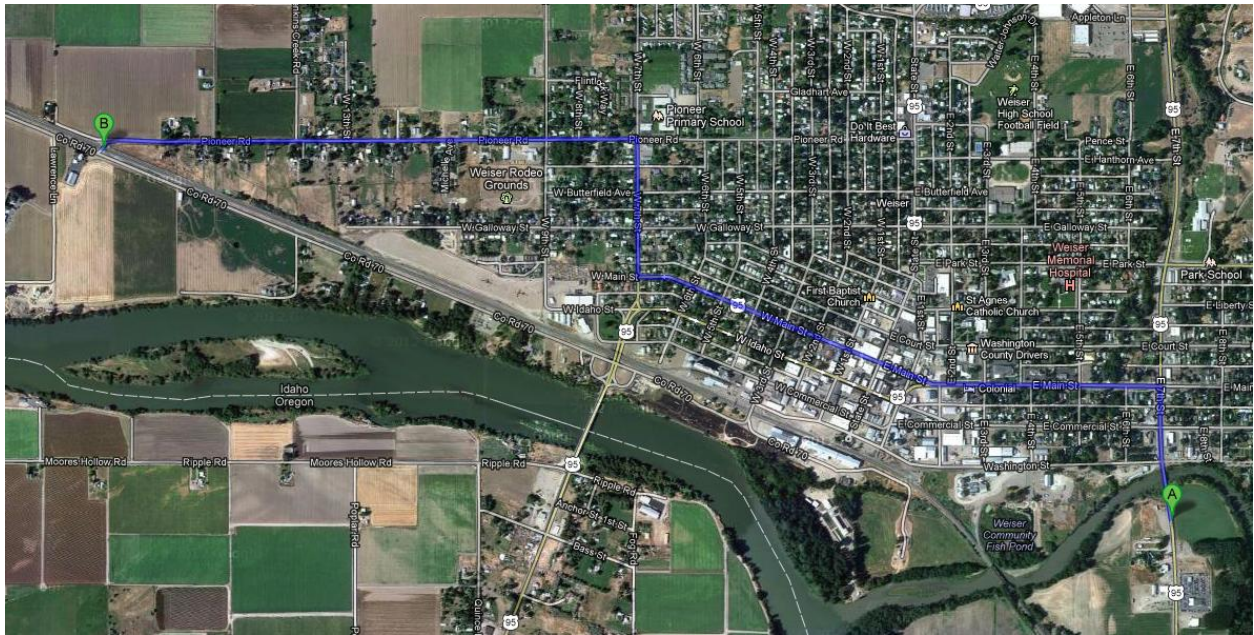
About 20 miles northwest of Weiser, Idaho on Brownlee Reservoir of the Snake River. Highway 30 to Weiser. Turn west on Olds Ferry Road and travel 23 miles to Steck Park.



Driving directions to Olds Ferry Rd from the corner of Hwy 95 and Main Street, Weiser, ID

A E Main St

1. Head **west** on **E Main St** toward **E 6th St** 1.1 mi
2. Turn right onto **W 7th St** 0.3 mi
3. Turn left onto **Pioneer Rd** 1.1 mi
4. Turn right onto **Co Rd 70** 3.3 mi
5. Turn right onto **Ferrel Rd/Madison Rd** 1.0 mi
6. Take the 1st left onto **Olds Ferry Rd**
Destination will be on the left 9.3 mi





Located a few miles before the Steck Park camping area is the Weiser Sand dunes. This area is open to 4-wheelers but is very large and is a totally unique experience for you and your horse. Think Lawrence of Arabia. There is good parking here for trailers.

This would be a fun late fall or early spring ride. To ride Steck Park, continue down Olds Ferry Road another 8 miles to a large day parking lot, or about a mile further to a non designated camping area suitable for horse trailers. No shade and no trees for high lining.



The road past the day parking lot is little used and makes a nice ride along the river into the southern end of Hells Canyon. A ride into the mountains is possible on a 4-wheel drive road just south of the main camping area of the park. Rides into the hills are also possible on the north side of the road at the sand dunes area.